

# CW High School

## AP Art: 3-D C

### 1. Breadth (15.00%)

#### Learning Targets

#### 1.1 I can create work that shows successful engagement with experimentation and/or risk taking in most pieces.

Learning Target	Descriptor	Definition
4	Proficient	I can create work that shows successful engagement with experimentation and/or risk taking in most pieces.
3	Developing	I can combine mixed media techniques and try something and create something I have not created before.
2	Basic	I can produce one work of art with some experimentation/risk taking
1	Minimal	I can define and identify experimentation and risk taking in visual art.
0	No Evidence	No evidence shown.

#### 1.2 I can create and plan artwork that illustrates exceptional quality Craftsmanship: Evidence of advanced technical proficiency and visual acuity.

Learning Target	Descriptor	Definition
4	Proficient	I can create and plan artwork that illustrates exceptional quality Craftsmanship: Evidence of advanced technical proficiency and visual acuity.
3	Developing	I can create and plan artwork that illustrates quality Craftsmanship: Evidence of technical proficiency and visual acuity.
2	Basic	I can create artwork that illustrates basic craftsmanship, but is lacking detail and command of media chosen.
1	Minimal	I can identify exceptional craftsmanship which demonstrates quality and care with media.
0	No Evidence	No evidence shown.

#### 1.3 I can create and plan artwork that illustrates Complex Conceptual Development: Evidence of a clearly thought-out, communicated idea that relates to my theme.

Learning Target	Descriptor	Definition
4	Proficient	I can create and plan artwork that illustrates Complex Conceptual Development: Evidence of a clearly thought-out, communicated idea that relates to my theme.
3	Developing	I can create and plan artwork that illustrates imaginative conceptual development with evidence of creative problem solving and interpretation of the idea.


  
 Edit page

# CW High School

## AP Art: 3-D C

Learning Target	Descriptor	Definition
2	Basic	I can create and plan artwork that illustrates Complex Conceptual Development: Evidence of a clearly thought-out and communicated idea.
1	Minimal	I can create artwork that illustrates a basic concept. I can follow directions but sought a simple, basic solution and interpretation of the idea.
0	No Evidence	No evidence shown.

### 2. Critique (15.00%)

#### Learning Targets

##### 2.1 I can evaluate my own work to see if it demonstrates excellent, well informed decision making and intention.

Learning Target	Descriptor	Definition
4	Proficient	I can evaluate my own work to see if it demonstrates excellent, well informed decision making and intention.
3	Developing	I can create work that demonstrates excellent, well informed decision making and intention.
2	Basic	I can create work that demonstrates intention and it's clear to my viewer.
1	Minimal	I can define the term informed decision making and intention.
0	No Evidence	No evidence shown.

##### 2.2 I can evaluate and revise my work I created to determine if it is original, imaginative and inventive.

Learning Target	Descriptor	Definition
4	Proficient	I can evaluate and revise my work I created to determine if it is original, imaginative and inventive.
3	Developing	I can create work that is original, imaginative and inventive.
2	Basic	I can create work from an image I found on the internet.
1	Minimal	I can define the words appropriation, copyright, original, inventive, and imaginative.
0	No Evidence	No evidence shown.

### 3. Concentration (45.00%)

#### Learning Targets

##### 3.1 I can evaluate work I create to make sure that it intentionally and creatively incorporates the elements and principles of design.

Learning Target	Descriptor	Definition
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 Edit page

# CW High School

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Learning Target	Descriptor	Definition
4	Proficient	I can evaluate work I create to make sure that it intentionally and creatively incorporates the elements and principles of design.
3	Developing	I can create work that intentionally that creatively incorporates the elements and principles of design.
2	Basic	I can apply and utilize the elements and principles of design as a basic foundation for creating visual art.
1	Minimal	I can define the elements and principles.
0	No Evidence	No evidence shown.


### 3.2 I can create and plan artwork that illustrates exceptional quality Craftsmanship: Evidence of advanced technical proficiency and visual acuity.

Learning Target	Descriptor	Definition
4	Proficient	I can create and plan artwork that illustrates exceptional quality Craftsmanship: Evidence of advanced technical proficiency and visual acuity.
3	Developing	I can create and plan artwork that illustrates quality Craftsmanship: Evidence of technical proficiency and visual acuity.
2	Basic	I can create artwork that illustrates basic craftsmanship, but is lacking detail and command of media chosen.
1	Minimal	I can identify exceptional craftsmanship which demonstrates quality and care with media.
0	No Evidence	No evidence shown.

### 3.3 I can create and plan artwork that illustrates innovative complex compositions: Evidence of exceptional visual organization and design of space (2D, 3D, 4D).

Learning Target	Descriptor	Definition
4	Proficient	I can create and plan artwork that illustrates innovative complex compositions: Evidence of exceptional visual organization and design of space (2D, 3D, 4D).
3	Developing	I can create and plan artwork that illustrates complex compositions: evidence of competent visual organization and design of space (2D, 3D, 4D)
2	Basic	I can create artwork that illustrates basic compositions: Some evidence of visual organization and design of space (2D, 3D, 4D)
1	Minimal	I can create work with minimal composition, organization and design of space.
0	No Evidence	No evidence shown.

### 3.4 I can create and plan artwork that illustrates Complex Conceptual Development: Evidence of a clearly thought-out, communicated idea that relates to my theme.


  
 Edit page

Learning Target	Descriptor	Definition
4	Proficient	I can create and plan artwork that illustrates Complex Conceptual Development: Evidence of a clearly thought-out, communicated idea that relates to my theme.
3	Developing	I can create and plan artwork that illustrates imaginative conceptual development with evidence of creative problem solving and interpretation of the idea.
2	Basic	I can create and plan artwork that illustrates Complex Conceptual Development: Evidence of a clearly thought-out and communicated idea.
1	Minimal	I can create artwork that illustrates a basic concept. I can follow directions but sought a simple, basic solution and interpretation of the idea.
0	No Evidence	No evidence shown.

### 3.5 I can organize and present final artworks for public display via internet, classroom or gallery exhibit.

Learning Target	Descriptor	Definition
4	Proficient	I can organize and present final artworks for public display via internet, classroom or gallery exhibit.
3	Developing	I can design and create a final presentation of artworks that engages the viewer and becomes a work of art in and of it.
2	Basic	I can design a final presentation of artworks for public display that enhances and highlights the original artwork via internet, classroom or gallery exhibit.
1	Minimal	I can design a basic presentation of final artworks for public display via internet, classroom or gallery exhibit.
0	No Evidence	No evidence shown.

## 4. Visual Journal/Sketchbook (25.00%)

### Learning Targets

#### 4.1 I can create and maintain a Visual Journal with 10 creative and complete entries.

Learning Target	Descriptor	Definition
4	Proficient	I can create and maintain a Visual Journal with 10 creative and complete entries.
3	Developing	I can create a Visual Journal with 8 creative and complete entries.
2	Basic	I can create a Visual Journal with 6 creative and complete entries.
1	Minimal	I can describe and Identify what a Visual Journal is and explain why it is important in an artist's creative process.
0	No Evidence	No evidence shown.

Submitted on 2/7/2022 by